



Westchester Community College  
**Peekskill Extension Center**  
[www.sunywcc.edu/peekskill](http://www.sunywcc.edu/peekskill)

**27 North Division Street  
 Peekskill, New York 10566**

## SUMMER 2019

### PEEKSKILL CLASSES

SESSION I: MAY 20 – JUNE 20

SESSION II: JUNE 24 – JULY 25

Credit Classes Registration Begins Monday, February 25

#### Registration Nights 5:30 – 7:30 pm

ACADEMIC AND FINANCIAL AID SERVICES

Registration Night Information:

[www.sunywcc.edu/peekskill](http://www.sunywcc.edu/peekskill)

#### Placement Testing 5:30 pm

Placement Testing Schedule:

[www.sunywcc.edu/student-services/testingcenter](http://www.sunywcc.edu/student-services/testingcenter)

#### Office Hours

Monday – Thursday, 9:00 am – 4:30 pm

Please call 914-606-7300 for additional information.

*To become a part of our subscription list, please email your mailing address and email address to [Peekskill@sunywcc.edu](mailto:Peekskill@sunywcc.edu) or call 914-606-7300.*

Tours and Art  
 Gallery On-site

[www.sunywcc.edu/peekskill](http://www.sunywcc.edu/peekskill)

Westchester Community College  
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**STEAM On!**



**Summer 2019**



**Westchester  
 Community College**  
 State University of New York



Peekskill Extension Center • 27 North Division Street Peekskill NY 10566 • 914-606-7300

## About the Westchester Community College Center for the Digital Arts at the Peekskill Extension

**W**estchester Community College's Peekskill Extension Center is located in the city's downtown artist district and offers a wide array of credit, general education courses so that residents can start college closer to home. It also provides a large ESL (English-as-a-Second Language) program to our local community. This Center specializes in offering a variety of digital arts and filmmaking curricula in its five post-production studios. These state-of-the-art Hudson Valley resources provide access to training in User Experience Design (UX), a new 3D Animation Certificate, Digital Filmmaking, Web Design, Game Design, and more. In addition, this site has non-credit, adult computer training, studio arts, and a vibrant art technology youth program during the summer.

The 20,000 square-foot facility features eleven smart classrooms and five post-production studios. The Center

has a Maker Space equipped with seven 3D printers. This cutting-edge space holds 100 Apple workstations dedicated to digital arts education.

This Center is close to other cultural centers, galleries, and restaurants and serves approximately 1400 students per year. The college focuses on workforce development for adults as well as student services that support student success such as admissions, academic and financial aid advising, placement testing, bursar, registrar, academic support, workshops, and student activities.

The Peekskill Extension Center has something to offer everyone. This Center is part of the lifeblood of the community in Peekskill and a vibrant component of Northern Westchester and Putnam Counties.

Visit us online at [www.sunywcc.edu/peekskill](http://www.sunywcc.edu/peekskill), email us at [peekskill@sunywcc.edu](mailto:peekskill@sunywcc.edu) or call 914-606-7300 for information.

**D**uring Summer 2019, the Center will be offering another **Youth Arts Technology Program**. The program has been transformed into a STEAM (Science, Technology, Engineering, Art, Mathematics; [stemtosteam.org](http://stemtosteam.org)) art technology curriculum and focuses on engaging youth to problem-solve, collaborate, and create. Sessions run Monday through Thursday, July 8 to August 1, 2019 in two-week intervals.

This program is where art supported by technology provides students with 21st century literacies and skills. Some students will hone their observational skills while painting and drawing with models and lenses; some will learn how to code and control robots; while others will learn to create games. These courses are designed to spark the imagination and cultivate critical thinking skills that will serve students well as they move forward in this millennium. They have the opportunity to work collaboratively, express themselves as makers, and combine manual and digital skills to actualize a take-away portfolio project.

[www.sunywcc.edu/peekskillouth](http://www.sunywcc.edu/peekskillouth)



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## IN THE GALLERY

PEEKSKILL ARTS ALLIANCE  
presents:

### Off the Beaten Track

Works in all media by PAA members with studios outside the Peekskill downtown arts district

#### Exhibition Date

May 30 – July 27, 2019

#### Reception

Thursday, May 30, 5:30 – 7:30 pm

**T**he Westchester Gallery is pleased to host the exhibition, "Off the Beaten Track." This group show will exhibit exciting works in all media by professional artists with studios located outside the Peekskill downtown artists district.

This show will run in conjunction with the 22nd Annual Peekskill Open Studios Event, Saturday and Sunday, June 1 and 2, 2019, from 12:00 noon to 5:00 pm.



Deborah Beck



Robin Kline



Joann Zwolski

For more information, visit  
[www.peekskillartsalliance.org](http://www.peekskillartsalliance.org)

GALLERY SUMMER HOURS  
Monday through Thursday 10:00 am – 4:00 pm  
Friday 10:00 – 11:30 am

## Registration Information

### Registration Nights 5:30-7:30 pm

The Peekskill Extension Center  
27 North Division Street, Peekskill, NY 10566

#### Registration Night Information:

[www.sunywcc.edu/peekskill](http://www.sunywcc.edu/peekskill)

Academic counseling in Digital Arts/General Education and Financial Aid advising is available at Registration Nights in Peekskill.

For additional information on financial aid and workshops, contact the Financial Aid office at 914-606-6773, email [finaid@sunywcc.edu](mailto:finaid@sunywcc.edu), or visit [www.sunywcc.edu/finaid](http://www.sunywcc.edu/finaid)

### Registration Information

• Students with a MyWCC account can register via the MyWCC Portal at [MyWCC.sunywcc.edu](http://MyWCC.sunywcc.edu) or in person. Full payment in person is due by 3:00 pm on Friday, May 10 and online by 9:00 pm on Sunday, May 12, 2019. Thereafter please check [sunywcc.edu/bursar](http://sunywcc.edu/bursar) for schedule.

• Your USERID can be obtained in person with a photo ID. The Center will be available to assist with Self Service

Registration for all college classes and locations.

• NYS non-Westchester county residents must submit a Certificate of Residence from their county annually in order to receive the lowest tuition rate. For the application, visit us at [www.sunywcc.edu/admissions/admissions-information](http://www.sunywcc.edu/admissions/admissions-information) or pick up a copy at the Center.

### Registration Hours

Monday – Thursday, 9:00 am – 4:30 pm

Please call 914-606-7300 for additional registration hours.

#### STUDENT FEES – Credit Classes

New Tuition Rate \$183 per credit  
Please visit [www.sunywcc.edu/admissions/tuition-fees/](http://www.sunywcc.edu/admissions/tuition-fees/)

**Student Services Fee:** This fee is \$8.00 for non-credit courses held at the Valhalla campus and \$3.25 for non-credit courses including Youth Programs held at any other location.

**Non-credit Registration Fee:** This fee is \$5.00 payable once each semester and is nonrefundable.

## Student Services

### Placement Testing 5:30 pm

New students, and those taking English or Math, are required to take a placement test. An Admissions Application must be submitted before testing.

Your 9-digit student ID number and photo ID are required.

#### Placement Testing schedule:

[www.sunywcc.edu/student-services/testingcenter](http://www.sunywcc.edu/student-services/testingcenter)

For more information call 914-606-6127. Additional dates and times are available in Valhalla, as well as other Centers.

### Academic Advising

Unsure of where you are heading? Wondering what to take next? See an academic counselor in Peekskill on Tuesday, 9:00 am-5:00 pm and Wednesday, 5:10-7:10 pm. Call 914-606-7300 for an appointment.

Information on Academic counseling in Digital Arts/General Education can be found at [www.sunywcc.edu/student-services/counseling](http://www.sunywcc.edu/student-services/counseling)

### Student Support Services

Tuesday, 1:00-4:00 pm, 2nd Floor, Faculty Lounge  
Services address challenges including stress/concerns, health obstacles that may interfere with college completion. Your success matters.

### Personal Counseling

Tuesday, 9:00-11:30 am, 2nd Floor, Room 200  
Free...Confidential...Mental Health Support

### Internships

#### Are you a student who would like an internship?

Westchester Community College students are placed in local businesses as part of our internship program and may receive college credit while learning on the job.

#### Are you a business that would like an intern?

Our students receive extensive training working as interns in graphics studios and multimedia production houses throughout the metropolitan area designing graphics, DVDs, websites, and interactive designs.

#### To inquire about general internships:

Westchester Community College welcomes businesses and non-profit organizations to join our roster of companies that participate in our Digital Arts Internship Programs.

Contact Gelaine Williams, Career and Transfer Center Director, at [Gelaine.Williams@sunywcc.edu](mailto:Gelaine.Williams@sunywcc.edu)

Film internships: contact Rosalind Evans, Curriculum Chair of the Film Department, at [Rosalind.Evans@sunywcc.edu](mailto:Rosalind.Evans@sunywcc.edu)

Digital Arts internships: contact Deborah Krikun, Associate Professor of Digital Arts, at [Deborah.Krikun@sunywcc.edu](mailto:Deborah.Krikun@sunywcc.edu)

**In case of college closings due to inclement weather, please visit our web page at [www.sunywcc.edu](http://www.sunywcc.edu), the college Facebook page, or call 914-606-6900 for announcements. Please call 914-606-6421 for high school site information.**

Westchester Community College adheres to the policy that no person on the basis of race, color, creed, national origin, age, gender, sexual orientation, or handicap is excluded from, or is subject to discrimination in, any program or activity.

## Credit Classes at the Peekskill Extension

### SUMMER SESSION I: May 20 – June 20

#### General Education & Digital Arts

Speech Communication	M/T/Th	6:00-9:05pm	Comm109	5237
Writing and Research	M/T/Th	6:00-9:05pm	Eng101	5103
General Psychology	M/T/Th	6:00-9:05pm	Psych101	5740
Drawing 1	T/W/Th	6:00-9:45pm	Art101	5228
Graphic Design 1	T/W/Th	6:00-9:45pm	Art265	5102

### SUMMER SESSION II: June 24 – July 25

#### General Education & Digital Arts

Writing and Research	M/T/Th	6:00-9:05pm	Eng101	5599
Writing and Literature	M/T/Th	6:00-9:05pm	Eng102	5118
20th Century U.S. History	M/T/Th	6:00-9:05pm	His112	5232

**Credit Classes Registration Begins Monday, February 25**

CLASSES AND SCHEDULE ARE SUBJECT TO CHANGE  
**Register Early in Order to Secure a Seat! [www.sunywcc.edu/peekskill/classes-offered](http://www.sunywcc.edu/peekskill/classes-offered)**

## Non-credit Coding Classes

### Design with Code Boot Camp

This course provides the tools and knowledge necessary to build completely functional web sites. The WIX website builder is a simplified way to create a website. It runs in your web browser (no need to install any software) and already provides its own web hosting. You will sign up for a new account, select a template design, and start creating websites. WIX visually impressive layouts are designed for small businesses, restaurants, online stores and artists/designers. They are optimized for mobile devices and can be spiced up with one of the numerous apps available from the WIX App Market. You will be able to choose a theme and add the designs you love (photo galleries and other apps).

*For ages 14 & up.*

**CE-COMP 2171PE, \$235. (30-minute lunch break)**

**Sa/Su, June 8-16, 9:30 am-4:30 pm. #5759**

**Sa/Su, July 27-Aug. 4, 9:30 am-4:30 pm. #5760**

### Web Programming

This course provides the theoretical concept of web services with an overview of what is required to build a website. This includes HTML, CSS, and JavaScript as well as MAMP (Apache, MySQL, PHP). This course will teach basics of building web pages using HTML. We will use all three languages:

- HTML to define the content of web pages
- CSS to specify the layout of web pages
- JavaScript to program the behavior of web pages

All web pages created will be fully functional and portable.

In addition, we will explore server languages like PHP for dynamic web pages. Since web servers integrate several technologies to serve applications, this class covers reasonable, in-depth knowledge and skills to serve design purposes. We will then use tools to do database administration and test PHP server level programs and using PHP to connect to web server and Database Server (MySQL).

**CE-COMP 2158PE, \$440.**

**M/T/W/Th, June 17-July 11 (skip July 1, 2, 3, & 4)**

**6:30-9:30 pm. #5768**

### NEW! Web Programming for Designers

This course provides the tools and knowledge necessary to build completely functional web sites. The WIX website builder is a simplified way to create a website. It runs in your web browser (no need to install any software) and already provides its own web hosting. You will sign up for a new account, select a template design, and start creating websites. WIX visually impressive layouts are designed for small businesses, restaurants, online stores and artists/designers. They are optimized for mobile devices and can be spiced up with one of the numerous apps available from the WIX App Market. You will be able to choose a theme and add the designs you love (photo galleries and other apps).

**CE-COMP 2196PE, \$440.**

**M/T/W/Th, July 15-30, 6:30-9:00 pm. #5769**

### NEW! Coding Boot Camp 20 Hrs

This course provides the theoretical concept of web services with an overview of what is required to build a website. This includes HTML, CSS, and JavaScript as well as MAMP (Apache, MySQL, PHP). This course will teach basics of building web pages using HTML. We will use all three languages:

- HTML to define the content of web pages
- CSS to specify the layout of web pages
- JavaScript to program the behavior of web pages

All web pages created will be fully functional and portable.

*For ages 14 & up.*

**CE-COMP 2194PE, \$225.**

**M/T/W/Th, Aug. 5-15, 6:00-8:30 pm. #5761**

### Weekend Front End Coding Boot Camp 26 Hrs

This course will cover HTML, CSS, and JavaScript. Front end code is the code that builds the web pages that people see. The power of these languages together can make you a very powerful designer/front end programmer and put you in demand in the work force.

*For ages 14 & up.*

**CE-COMP 2172PE, \$235. (30-minute lunch break)**

**Sa/Su, Aug. 10-18, 9:30 am-4:30 pm. #5762**

## Non-credit Quick Start\* and Digital Arts Classes

**REFUNDS** All refund requests must be made in writing and can be mailed to the college or emailed to [bursar@sunywcc.edu](mailto:bursar@sunywcc.edu)  
• For requests received at least 2 business days prior to the start of the class: 100% refund. • *There are no refunds after that time.*

All non-credit classes at extension sites, including Youth Programs, will be charged a one-time Faculty Student Association fee of \$3.25. Non-credit Registration Fee: This fee is \$5.00 payable once each semester and is nonrefundable.

### QUICK START\* Intensive Software Classes can launch you in a new direction fast!

A QUICK START is a great way  
to explore and experiment.



#### Quick Start to Adobe Lightroom in 24 Hrs

For the beginner photographer: learn all aspects of Adobe Lightroom, from the basics of importing photography files to the more complex steps of image post-production and presentation. Learn organizational techniques, including how to safely import and store files on hard drives; tag and label photos; create image collections; and the importance of backup files. Each student will create a presentation of 15-20 photographs in an online book or website created in Lightroom.

**CE-DGART 2077PE, \$399.**

**T/Th, May 7-30, 6:00-9:00 pm. #5774**

#### Quick Start to Adobe Photoshop CC in 24 Hrs

Learn to use the latest version of Adobe Photoshop with time management features and enhancements for web and video designers. This training package will include: imaging formats, use of Photoshop in computer imaging, and output for the web. No previous experience with Photoshop is necessary; previous computer experience required.

**CE-DGART 2042PE, \$399.**

**M/W, June 3-26, 6:00-9:00 pm. #5775**

#### Quick Start to Adobe InDesign CC in 24 Hrs

Learn to use the latest version of Adobe InDesign and take advantage of the integrative power and dynamic nature of its print-to-web solutions. Includes an overview of graphic layout and design; an overview of interface and tools; and a hands-on exercise. No previous experience with InDesign necessary; previous computer experience required.

**CE-DGART 2041PE, \$399.**

**M/W, June 3-26, 6:00-9:00 pm. #5776**

#### Quick Start to Adobe Illustrator CC in 24 Hrs

Learn to use the latest version of Adobe Illustrator with new 3D and web features. Includes: digital illustration, drawing tools, Bezier curves, fonts, and use of Illustrator in graphic design and in 3D. No previous experience with Illustrator is necessary; previous computer experience required.

**CE-DGART 2040PE, \$399.**

**M/W, July 8-31, 6:00-9:00 pm. #5777**

#### Adobe Photoshop for Certification

An Adobe expert certification can help you prepare for the Adobe Certified Expert in Photoshop CC exam, which measures your skill and proficiency in Photoshop. This is not a course on how to use Photoshop; it is a course to help those with a high level of knowledge in Photoshop prepare for the certification exam. You might also learn some great features and functions within Photoshop that you never knew existed.

**CE-DGART 2086PE, \$450.**

**T/Th, June 4-Aug. 1 (skip July 2 & 4), 6:00-8:00 pm. #5773**

#### Google Analytics

Learn how to navigate the Google Analytics interface. In this course, beginner- and intermediate-level attendees gain insight into dashboard metrics, platform terminology, campaign tracking, filters, custom reports, and more. Discover how to set up campaign tracking and how to analyze basic reports on audience, acquisition, and behavior. Learn how to work with important dashboard metrics to improve website conversions and traffic.

**CE-COMP 2179PE, \$350.**

**Mon., June 24-July 8, 6:00-9:00 pm. #5757**

#### NEW! Marketing with Social Media

In this course, you will learn how to leverage Facebook, LinkedIn, and Instagram for business. From profile creation to posts and advertising to analytics, attendees will take a deep dive into each platform's unique opportunities for marketing use. Demographic research and best practices for each platform will be shared to help you determine the right platform for your business. In-class assignments and homework activities will be required.

**CE-BUS 2104PE, \$450.**

**Tues., July 9-30, 6:00-9:00 pm. #5825**

#### NEW! How to Create Effective Google Ad Campaigns (AdWords)

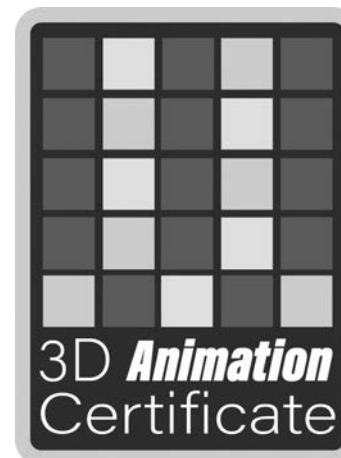
Learn how to navigate the Google Ads interface and to create effective ad copy, tracking URLs, calls-to-action, and budgeting that work. In this course, beginner- and intermediate-level attendees will have hands-on activities to help develop effective text and graphical ads using the Google Ad (AdWords) interface. A review of keywords and URL structure are included. In-class assignments and homework activities will be required.

**CE-COMP 2195PE, \$350.**

**Mon., July 15-29, 6:00-9:00 pm. #5758**

FACULTY AND SCHEDULE SUBJECT TO CHANGE

## Non-credit 3D Animation Certificate



This is a one-year, non-credit certificate program. Ideally, students will take two courses per module. However, courses may be taken independently without certificate completion. For the certificate, the culminating experience will be the creation of a demo reel for their portfolio to show employers or schools in order to continue on their career paths. Demo reels will be exhibited in a certificate completion exhibition in The Westchester Gallery

at the Center for the Digital Arts, Peekskill Extension Center.

**Students need to be 16 years of age or older with computer skills for entry into this program.**

Contact Dr. Sherry Mayo at 914-606-7385 or [sherry.mayo@sunywcc.edu](mailto:sherry.mayo@sunywcc.edu) for further information.

This certificate program will take students through the 3D animation production pipeline and cover many facets of 3D creation. From modeling assets and characters to animating and final rendering, this certificate will guide you through the fundamental principles of 3D animation. Whether you are interested in film, video games, or commercial work, these courses will get you on the right trajectory. Prepare for an intensive exploration!

Prerequisite: Basic computer knowledge.

### MODULE I Offered Fall 2019

#### Modeling I for Animation 30 Hrs

This course will introduce students to creating hard surface modeling such as vehicles and assets for production in Autodesk Maya. The course will consist of demonstrations combined with discussion and tutorials created by the instructor; in-class exercises and an assignment will be given every week. In addition, different lighting scenarios such as interior, exterior, and studio lighting with Arnold renderer will be also covered.

**CE-DGART 2093PE, \$350.**

**Mondays, 6:00-9:00 pm.**

#### Animation I 30 Hrs

This course will introduce students to animating in Maya. Students will start with the basics and learn about the twelve principles of animation. Some assignment examples will consist of a bouncing ball, walk-cycles, jumping, and kick ball.

**CE-DGART 2094PE, \$350.**

**Wednesdays, 6:00-9:00 pm.**

Save \$\$ when you register for all six classes during the term for only \$1749. Savings will reflect when course fees are calculated after enrolling.

### MODULE II

#### Modeling II/Digital Sculpting for Concept and Animation 30 Hrs

This course will introduce students to creating organic characters and sculpture for production using Autodesk Maya, ZBrush, and Mudbox. This course will introduce students to creating hard surface & organic characters and sculpture for production and concept art with Pixologic ZBrush. We will also cover the 3D printing process and print work. The course will consist of demonstrations combined with discussion, and tutorials created by the instructor; in-class exercises and an assignment will be given every week. In addition, students will be given different lighting scenarios such as interior, exterior, and studio lighting with Arnold renderer.

**CE-DGART 2095PE, \$350.**

**Tues., May 7-July 9, 6:00-9:00 pm. #13200**

**Offered for continuing students who started in Spring 2019.**

#### Animation II 30 Hrs

As a continuation to Animation, students will now look at creating basic rig setups to more advanced rig setups for characters and assets. Towards the end of this course, the class will focus on the importance of posing and body mechanics for animation.

**CE-DGART 2096PE, \$350.**

**Thurs., May 9-July 18 (skip July 4), 6:00-9:00 pm. #13201**

**Offered for continuing students who started in Spring 2019.**

### MODULE III

#### Animation III 30 Hrs

As a continuation to Animation II, students will learn about creating storyboards, animatics, and creating an animation based on their own stories. Each student will create a mini 15 second animation with a pre-rigged character of choice. Students will also be recording their own live video reference, to help with timing for their animations.

**CE-DGART 2097PE, \$350.**

**Tues., Sept. 17-Nov. 19, 6:00-9:00 pm. #13202**

**Offered for continuing students who started in Spring 2019.**

#### Demo Reel Creation and Exhibition 30 Hrs

In this course, students will use the technical, drawing, and storytelling skills they have learned in the previous courses to produce their own demo reel. It is expected that the reel will be of a high degree of finish regardless of the content. In addition, students will investigate survival skills and portfolio practices necessary to work as a professional, freelance, or independent computer graphic artist. Students will exhibit their final work at The Westchester Gallery, Peekskill Extension Center.

**CE-DGART 2098PE, \$350.**

**Thurs., Sept. 19-Nov. 21, 6:00-9:00 pm. #13203**

**Exhibition Dec. 2-Feb. 3, 2020.**

**Offered for continuing students who started in Spring 2019.**

## Non-credit User Experience Design (UX) Certificate



### User Experience Design (UX) Certificate

#### User Experience Design (UX)

is a 48-hour, non-credit certificate that prepares graduates for working in interactive technologies and provides them with industry literacy through applied

practice. The program will offer a foundation in user experience strategies, design thinking, and interactive design. Students will acquire skills in Web Programming, Interactive Design, Mobile App Development, UX/UI Fundamentals, and UX. Prerequisite: Basic computer experience.

#### Design Thinking

Focuses on collaboration in the design thinking process. Work in groups to brainstorm an interactive experience and determine the look and feel of an interactive product. Group brainstorming, design principles, elements and features lists, and brand identity will be the outcomes. Students will take away the essentials of the design process.

**CE-DGART 2073PE, \$175.**

**T/Th, May 21-23, 6:00-9:00 pm. #5748**

#### User Experience Fundamentals

Learn about the field of user experience and the essential principles of human-centered design, including information architecture and its application through current case studies. Discuss the different areas of user experience and why it is important. Explore the design process and different types of user research, taxonomies, labeling, and navigation. Students will be given a sample project and get hands-on experience creating a persona, site map, wireframe, and conduct a sample usability test.

**CE-DGART 2092PE, \$400.**

**T/W/Th, May 28-30, 6:00-9:00 pm. #5749**

#### Web Programming

This course will teach HTML, CSS, XML, and PHP programming languages and focus on front-end web development to actualize dynamic web pages and apps. Students will be utilizing a variety of web tools and resources.

**CE-COMP 2157PE, \$300.**

**M/T/W/Th, June 3-6, 6:00-9:00 pm. #5750**

#### Mobile Applications Development

Investigate mobile device user interface and responsive design of applications on cell phones and other small portable devices. Learn how websites look on mobile devices and to assess quality across devices. Specific topics include configurations and profiles; standard and custom user interface elements and events; text and multimedia messaging; and an investigation into current technologies. Students will prepare a mobile app prototype upon completion.

**CE-COMP 2138PE, \$300.**

**M/T/W/Th, June 10-13, 6:30-9:30 pm. #5751**

#### Website Optimization, AdWords and Analytics

An overview and understanding of how website analysis works and how Google Analytics enables website managers to analyze traffic. Learn to assess visitor traffic, including sources, top landing pages, top exit pages, number of visits, and bounce rates. Get knowledge of how to enhance website copy, navigation, and design to improve your successful website conversions. Learn how to test different website versions to attract and retain visitors. Explore what Web 2.0 means and how engaging content and features are transitioning the web from a one-way experience to a two-way relationship.

**CE-COMP 2131PE, \$200.**

**Mon., June 17, 6:30-9:30 pm. #5752**

#### Multiplatform Marketing

This course will provide an overview of interactive advertising and social media marketing across multiple platforms and displays including mobile. Brand identity will also be included. Writing for the internet will be a focus of this course.

**CE-BUS 2075PE, \$100.**

**Tues., June 18, 6:30-9:30 pm. #5753**

#### Mindful Entrepreneurship

The mindfulness movement, as specifically targeted to business people/practitioners/independent sole practitioners, takes time out for breathing and meditation to be strategic about decision making and trying to be present. These practices help you be mindful and creative. Students will be exposed to some strategies that will allow them to access these practices and stress reduction. Coloring activity and deep breathing exercises will be used.

**CE-BUS 2074PE, \$100.**

**Wed., June 19, 6:30-9:30 pm. #5754**

**Save \$\$ when you register for all seven classes during the term for only \$1435. Savings will reflect when course fees are calculated after enrolling.**

#### User Experience Design Portfolio

Provides a human-centered approach to sketching for user experience, journey maps, flow diagrams, architecture diagrams, prototypes, and wireframes. Investigate the user interaction principles and aspects of visual artifacts necessary to create a satisfactory user experience. Culminating experience results in a realized professional portfolio piece.

\* 24 hours. Required for the 72-hour Advanced User Experience Design Certificate.

Prerequisite: Prior digital imaging experience.

\* *May be taken alone.*

**CE-DGART 2089PE, \$386.**

**Sat., June 22-July 20 (skip July 6), 9:00 am-3:00 pm. #5755**

\* For the 72-hour Advanced Certificate in User Experience, the User Experience Design Portfolio course is required.

## Non-credit Digital Arts Classes

#### Digital Matte Painting and Special Effects

This course introduces techniques for creating paintings with realistic perspective, lighting, and textures in Photoshop through a unified multi-stage project over the course of the term. Students will start by developing an understanding of different types of perspective in drawing by creating a concept sketch. Later, students will find the light and dark side of shapes to give them some form. Then, photographic textures will be applied to enhance the realism of the project. Students will learn color correction on the chosen reference photos and also be shown how to use them in the project. The final step will be creating the mood of the entire painting.

*For ages 14 & up.*

**CE-DGART 2084PE, \$400.**

**M/W, May 29-July 10 (skip July 1 & 3), 6:00-9:00 pm. #5770**

#### Introduction to 3D Modeling and Printing

Explore new technology that enables the design of everything from car parts to jewelry. Learn how to be a "maker" by using 3D modeling software and 3D scanners to print actual physical objects that you've designed. Use a free software package, TinkerCAD, to create 3D forms that you can realize through 3D printing. Our MakerBot studio is equipped with multiple 3D scanners, printers, and an array of colors.

**CE-DGART 2069PE, \$244 (+ \$50 lab fee).**

**Thurs., May 30-June 6, 6:30-9:30 pm. #5771**

**Tues., July 9-16, 6:30-9:30 pm. #5772**

## Community Arts for Adults

#### NEW! Internet Tools for Artists & Writers

This course focuses on the use of online tools to publish and promote a creator's work. Tools discussed and used by the students include social media, mailing lists, blogging, podcasting, broadcasting, videocasting, newsletter and newspaper publishing, and "publishing on demand". The instructor, John F. McMullen, is the Poet Laureate of Yorktown and has a 30-year background as a citizen of cyberspace.

**CE-COMP 2189PE, \$200.**

**T/Th, June 11-25, 6:00-8:00 pm. #5778**

#### Painting and Drawing for Adults

Work with a variety of media and learn different approaches to painting and drawing. Prep a palette, mix colors, use media, work on various surfaces, learn about brushes, investigate the use of colors and shades, and create strong compositions. Painting and drawing from observation will be implemented by working from a live model, still-life arrangements, portraiture, and working outdoors. Class will be encouraged to work together to create the atmosphere of an atelier. For all Levels.

**CE-ART 2146PE, \$250 (+ \$20 studio fee).**

**Sat., May 11-Aug. 10 (skip May 25 & July 6),**

**10:00 am-12:00 noon. #5779**

[www.sunywcc.edu/peekskill](http://www.sunywcc.edu/peekskill)

#### Digital Imaging for Photography

In this rigorous six-week class, students will learn the fundamentals of digital photography, from learning the more advanced manual functions in their cameras to how to create strong and dynamic compositions. The course will include slideshows and lectures on important contemporary photographers' critique sessions of new work, which will be assigned each week. This course provides the opportunity for aspiring amateur photographers to push their work to the next level.

**CE-DGART 2090PE, \$250.**

**T/Th, June 4-20, 10:00 am-12:30 pm. #5763**

### Ed2Go

#### Online Career Certificate Courses

Our partnership with **Education to Go** offers high-end training and certification with the ease of distance learning access. Classes begin whenever you are ready. Visit [www.ed2go.com/sunywcc](http://www.ed2go.com/sunywcc)

### ESL

#### English as a Second Language in Peekskill

Level is determined after a placement exam.

Please call 914-606-6656 or email

ESL@sunywcc.edu for information.

#### Digital Painting for Adults

This is an experimental course that integrates digital painting with offline media such as drawing, painting, and collage. Students will scan in their manual works and utilize tools such as Photoshop, tablet and stylus, and a variety of printers to construct original works.

**CE-ART 2233PE, \$250.**

**Sat., July 20-Aug. 24, 1:00-3:00 pm. #5780**

#### Open Studio Access Package

The Center for the Digital Arts at Peekskill is an artist's space and a friendly environment in which to work. The Center hosts five Apple post-production studios including two video labs, an animation studio including ZBrush, Sketch, LinkedIn Learning, Adobe Design Creative Cloud, and facilities for other digital projects. The studio also offers large format printing, 3D MakerBot printers, and 3D scanners for use by artists enrolled in this program. This package is for the professional or aspiring artist with competent computer skills who wants to continue to develop a portfolio and use the Center's resources. Choose daily access fee or package fee. *Note: Interview with Technical Support Manager required.*

**CE-DGART 2003PE, Package Fee \$313.**

**M/T/W/Th, May 20-July 25, 9:00 am-9:00 pm**

**and F, 9:00-11:30 am. #5756**

**CE-DGART 2050PE, Daily Access Subscription Fee \$27 per day.**

## Youth Arts Technology Program for Children Ages 7-11

### State of the Art Equipment • Nurturing Instruction • Opportunity for Fun and Creativity

Students may register for one or more classes for their age group. 2-hour classes meet from 9:30-11:30 am, 12:00 noon-2:00 pm, and 2:30-4:30 pm. 4-hour Game Design and 3D Animation meet from 9:30-11:30 am and continue from 12:00 noon-2:00 pm with a half-hour break at 11:30 am. Students must bring their own non-perishable lunches. 2-hour classes are \$170 (+ \$50 lab/\$20 studio fee); 4-hour classes are \$218 (+ \$50 lab fee). Register by phone using Discover, MasterCard® or Visa: call 914-606-7300.

**July 8 – August 1**

Registration Opens Monday, April 1

**CLASSES DO NOT MEET ON FRIDAYS**

**T**he Youth Arts Technology Program is a STEAM program (see [stemtosteam.org](http://stemtosteam.org)) focused on engaging youth in arts technology integration that will better prepare them for advanced study and work in the 21st century. STEAM (Science, Technology, Engineering, Art, and Mathematics) focuses on the hybridization of art and science and develops critical creative thinking. These courses are designed to encourage self-expression, collaboration, and innovation. Students will combine manual and digital skills to realize a take-away portfolio project.

### Painting & Drawing

Get your ideas out of your sketch book! This studio class will introduce traditional painting and drawing materials; students will learn from examples of art history while honing art skills of observation, gesture, composition, value, color mixing, and brush stroke, etc. Teaching artists will guide learning techniques to paint portraits of clothed models, landscape, abstraction, or your ideas. Students will work individually and collaboratively to make portfolio pieces.

**CE-ART 2016PE, \$170 (+ \$20 studio fee).**

**July 8-18, 9:30-11:30 am. #5796**

**July 22-Aug. 1, 2:30-4:30 pm. #5797**



### Coding for Kids

Give your child the edge and have them engage in coding sequences of instructions that empower them to control robots and gaming interfaces. Students need to be able to write commands in the right sequence in order to communicate their instructions to others. Computer coding is what makes this possible and is a key 21st century competency for children today. Students will code stories, animations, and games and share them with others.

**CE-COMP 2127PE, \$170 (+ \$50 lab fee).**

**July 8-18, 9:30-11:30 am. #5798**

**July 8-18, 2:30-4:30 pm. #5799**

**July 22-Aug. 1, 9:30-11:30 am. #5800**

**July 22-Aug. 1, 12:00 noon-2:00 pm. #5801**

### Stop Motion

In this class students will transform their stories into animated characters through stop motion. Learn tricks and techniques for building with mixed media materials that are moved frame-by-frame in order to create stop-action animation. Our animation studio is equipped with state-of-the-art animation tools and documentation cameras to produce animated shorts and digital photographic prints.

**CE-DGART 2063PE, \$170 (+ \$50 lab fee).**

**July 8-18, 2:30-4:30 pm. #5802**

**July 22-Aug. 1, 2:30-4:30 pm. #5803**

### Digital Painting and Drawing

Learn how to utilize a stylus and tablet to create intricate texture maps for 3D objects, self-portraits, and compositing digital photography to create new cosmic vistas. Students will engage in a deep understanding of the technical challenges of drawing and painting utilizing Adobe Photoshop with the help of a master digital painter.

**CE-DGART 2064PE, \$170 (+ \$50 lab fee).**

**July 8-18, 12:00 noon-2:00 pm. #5804**

**July 22-Aug. 1, 2:30-4:30 pm. #5805**

### 2D Animation

Students will imagine, develop, and design animated film shorts while practicing digital animation skills of storyboard planning, character design, principles of timing and motion, editing, and sound design. Using new animation software, tablet and stylus, collage animation, and learning design tools, students will engage in all levels in the production of their own original 2D animated stories.

**CE-DGART 2066PE, \$170 (+ \$50 lab fee).**

**July 8-18, 12:00 noon-2:00 pm. #5806**

**July 22-Aug. 1, 9:30-11:30 am. #5807**

## Youth Arts Technology Program for Teens Ages 12-17

**REFUNDS** All refund requests must be made in writing and can be mailed to the college or emailed to [bursar@sunywcc.edu](mailto:bursar@sunywcc.edu)

For requests received at least 2 business days prior to the start of the class: 100% refund. • *There are no refunds after that time.*

**All non-credit classes** at extension sites, including Youth Programs, will be charged a one-time Faculty Student Association fee of \$3.25.

Non-credit Registration Fee: This fee is \$5.00 payable once each semester and is nonrefundable.

\*4-hour Game Design and 3D Animation meet from 9:30-11:30 am and continue from 12:00 noon-2:00 pm with a half-hour break at 11:30 am.

**July 8 – August 1**

Registration Opens Monday, April 1

**CLASSES DO NOT MEET ON FRIDAYS**

### Painting & Drawing

Get your ideas out of your sketch book! This studio class will introduce traditional painting and drawing materials; students will learn from examples of art history while honing art skills of observation, gesture, composition, value, color mixing, and brush stroke, etc. Teaching artists will guide learning techniques to paint portraits of clothed models, landscape, abstraction, or your ideas. Students will work individually and collaboratively to make portfolio pieces.

**CE-ART 2016PE, \$170 (+ \$20 studio fee).**

**July 8-18, 12:00 noon-2:00 pm. #5781**

**July 22-Aug. 1, 12:00 noon-2:00 pm. #5782**

### Game Design \*

You play e-sports but did you ever wonder how to build an interactive game? The gaming industry is an exciting, burgeoning field that requires the technical ability of a computer programmer and the creativity of an artist. Dive into interactivity with a multimedia designer. Start programming and designing your own games. Students will work with a game designer to develop characters and interactive user experience.

**CE-DGART 2016PE, \$218 (+ \$50 lab fee).**

**July 8-18, 9:30 am-2:00 pm. #5783**

**July 22-Aug. 1, 9:30 am-2:00 pm. #5784**

### 3D Animation \*

Students will learn the mechanics of Maya, an industry-grade 3D software environment, and produce a moving character of their own investigation. In addition, this studio offers 3D scanning and printing technologies. Students will be able to take home a QuickTime movie of their animation and a 3D print of their form.

**CE-DGART 2033PE, \$218 (+ \$50 lab fee).**

**July 8-18, 9:30 am-2:00 pm. #5785**

**July 22-Aug. 1, 9:30 am-2:00 pm. #5786**

### Digital Painting and Drawing

Learn how to utilize a stylus and tablet to create intricate texture maps for 3D objects, self-portraits, and compositing digital photography to create new cosmic vistas. Students will engage in a deep understanding of the technical challenges of drawing and painting utilizing Adobe Photoshop with the help of a master digital painter.

**CE-DGART 2064PE, \$170 (+ \$50 lab fee).**

**July 8-18, 9:30-11:30 am. #5787**

**July 22-Aug. 1, 12:00 noon-2:00 pm. #5788**

[www.sunywcc.edu/peekskillyouth](http://www.sunywcc.edu/peekskillyouth)



### Filmmaking

Young filmmakers will create short composites of sampled images, stop-animations, sound, voice overs, and chroma-key footage that reflect today and envision tomorrow. Students composite layers of images, text, and sound in ways that make meaning to them. This will provide your student with an opportunity to be a digital visual DJ and express themselves through multimedia. Students will utilize tools such as: Final Cut Pro, GarageBand, and green screen production.

**CE-DGART 2065PE, \$170 (+ \$50 lab fee).**

**July 8-18, 2:30-4:30 pm. #5789**

**July 22-Aug. 1, 2:30-4:30 pm. #5790**

### 2D Animation

Students will imagine, develop, and design animated film shorts while practicing digital animation skills of storyboard planning, character design, principles of timing and motion, editing, and sound design. Using new animation software, tablet and stylus, collage animation, and learning design tools, students will engage in all levels in the production of their own original 2D animated stories.

**CE-DGART 2066PE, \$170 (+ \$50 lab fee).**

**July 8-18, 2:30-4:30 pm. #5791**

**July 22-Aug. 1, 2:30-4:30 pm. #5792**

### Robotics

Enable your student to make Arduino-powered and 3D-printed robots that move, make sounds, display lights, etc. Using the latest technology students will create their own mechanized robot of their own design. Students will learn the latest in electronics and 3D printing technology.

**CE-DGART 2074PE, \$170 (+ \$50 lab fee).**

**July 8-18, 9:30-11:30 am. #5793**

**July 8-18, 12:00 noon-2:00 pm. #5794**

**July 22-Aug. 1, 2:30-4:30 pm. #5795**